

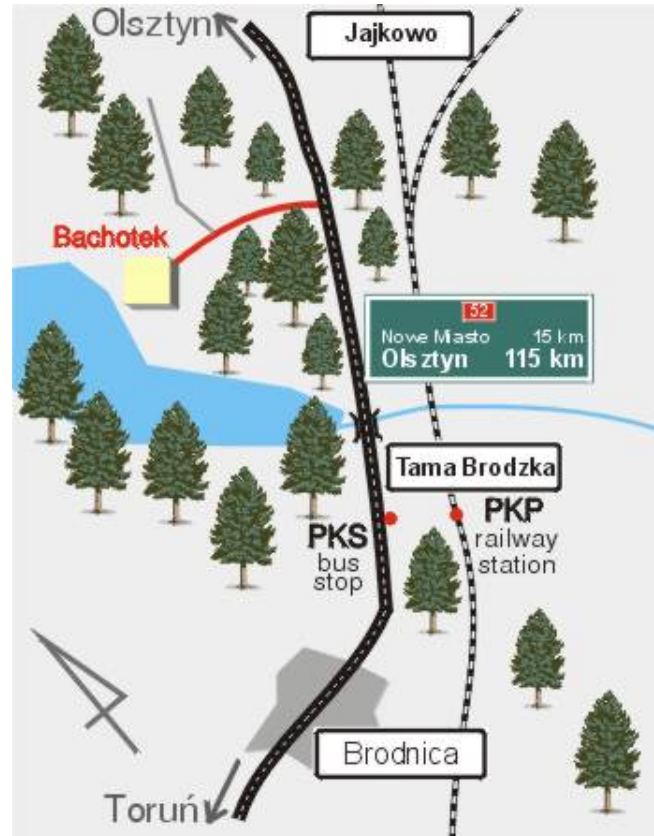
# All roads lead to BachoT<sub>E</sub>X ...

BachoT<sub>E</sub>X 2014

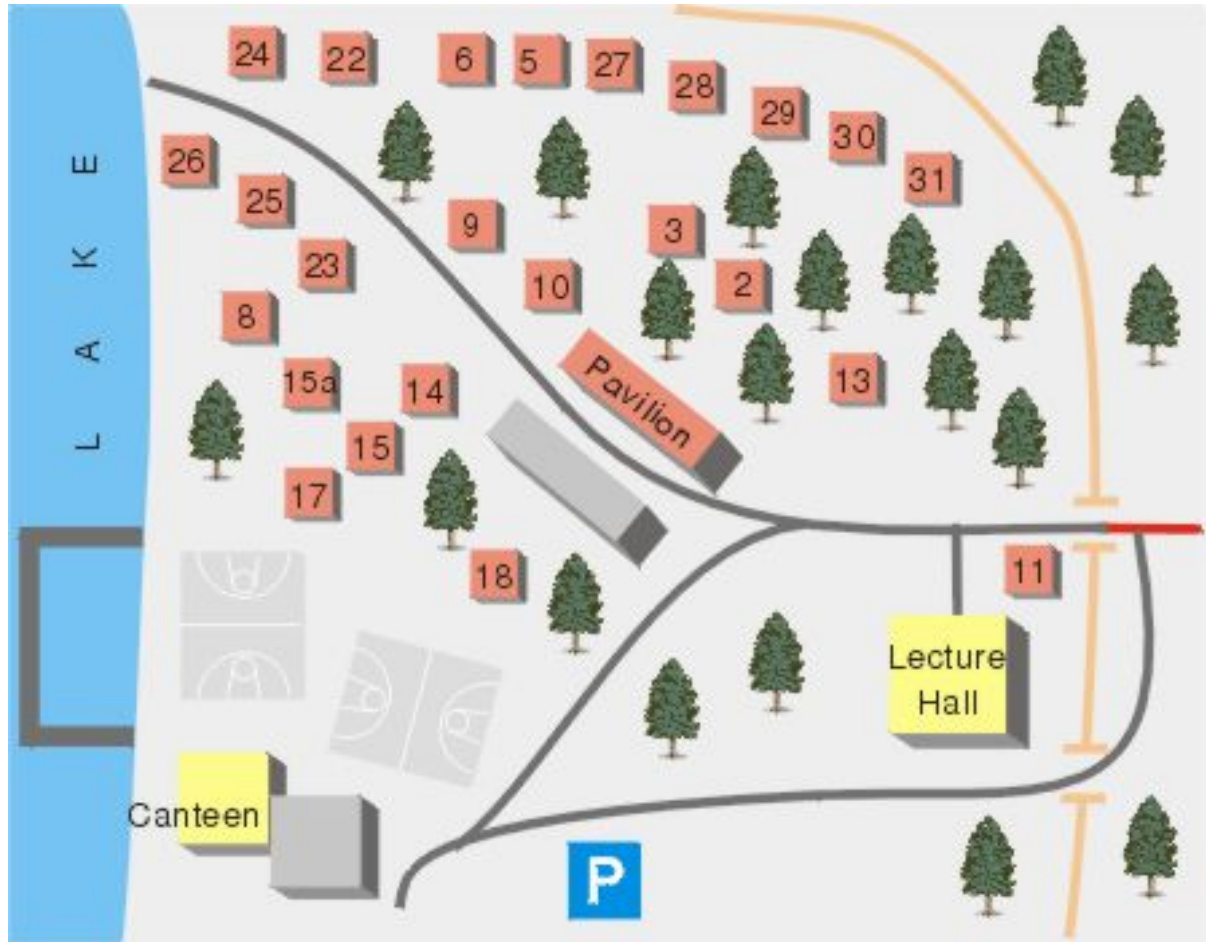
X14



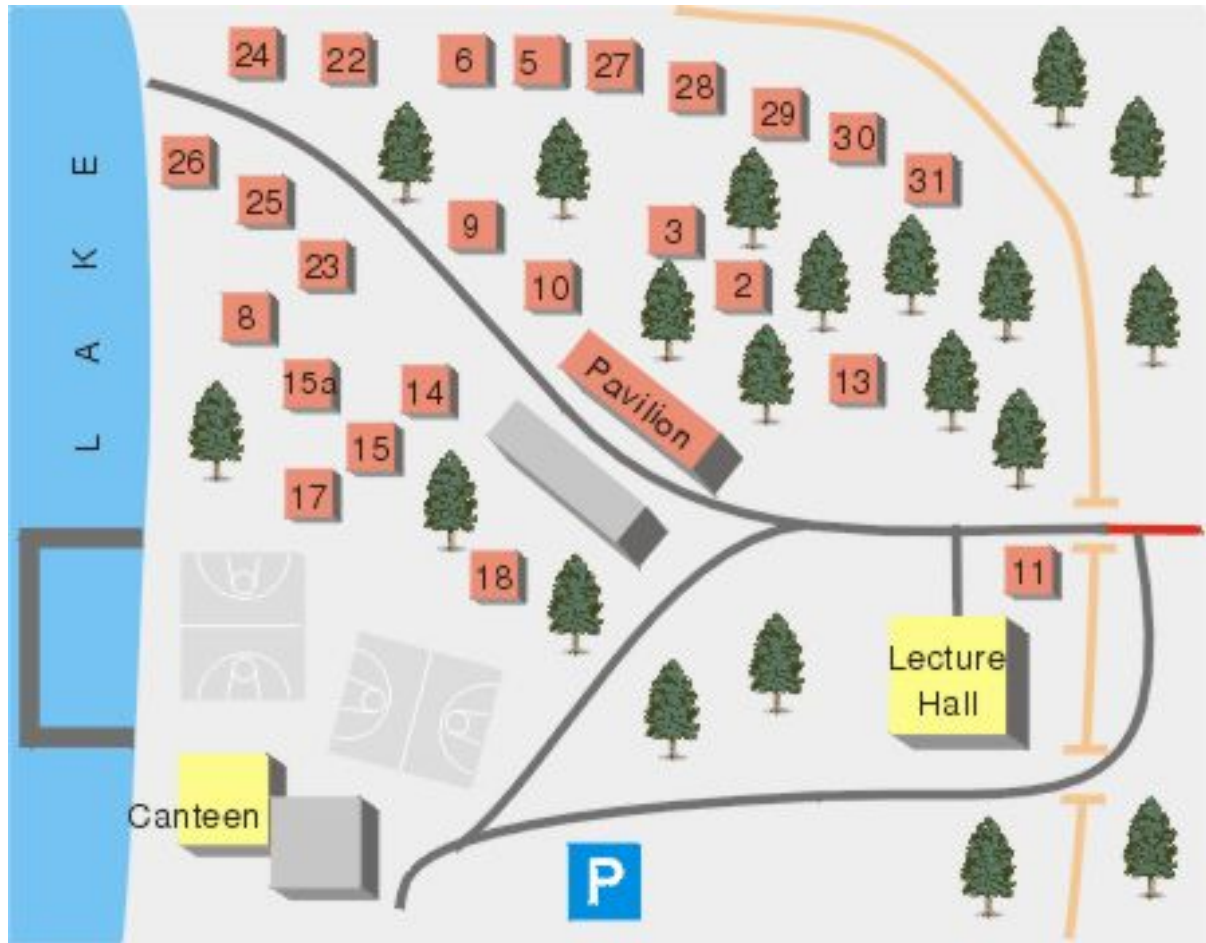
# All roads lead to BachoTeX ...



# Relatively easy to find your hut ...

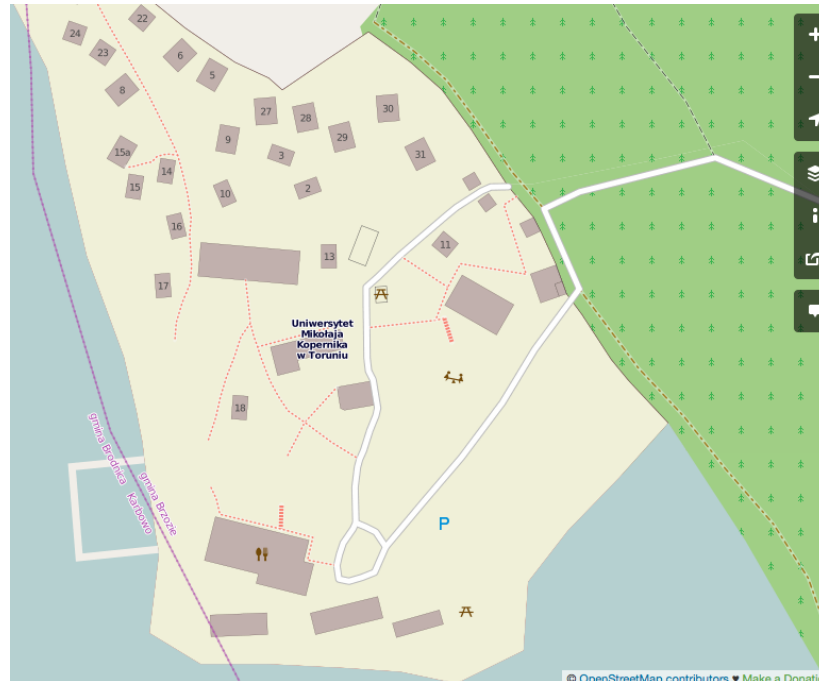


... except the hut numbers don't match



# The OpenStreetMap Project

- measure coordinates with GPS
- upload tracks to [www.openstreetmap.org](http://www.openstreetmap.org)



# The OpenStreetMap Project

Credits:

- Harald König, Ulrik Vieth, Sebastian Krüger

Disadvantage:

- bitmap output, no nicely printable map

Advantage:

- easy to export data

# Interesting talks @ BachoT<sub>E</sub>X

After being able to find the lecture room and the hut, we were ready to listen to some interesting talks.

# Lua in MetaPost

Taco Hoekwater @ BachoT<sub>E</sub>X (3<sup>rd</sup> May 2014):

- **MetaPost v2.000**

Hans Hagen @ BachoT<sub>E</sub>X (3<sup>rd</sup> May 2014):

- **MetaPost 0.99..99, an experiment**
- “decimal” arbitrary precision system: more freedom
- enable Lua calls inside MetaPost
- enable Alan to reimplement core MetaPost packages
- new MetaPost and LuaT<sub>E</sub>X releases around BachoT<sub>E</sub>X



# OpenStreetMap Export

```
<?xml version="1.0" encoding="UTF-8"?>
<osm version="0.6" generator="CGImap 0.3.3 (16030 thorn-01.openstreetmap.org)" copyright="OpenS
and contributors" attribution="http://www.openstreetmap.org/copyright" license="http://opendata
  <bounds minlat="53.2870100" minlon="19.4732000" maxlat="53.2908400" maxlon="19.4777500"/>
  ...
  <node id="2187747929" visible="true" version="1" changeset="15264405" timestamp="2013-03-05T22:
user="FiligranFifak" uid="392955" lat="53.2888329" lon="19.4754375"/>
  ...
  <way id="208487403" visible="true" version="1" changeset="15264405" timestamp="2013-03-05T22:1
user="FiligranFifak" uid="392955">
    <nd ref="2187747929"/>
    <nd ref="2187747930"/>
    <nd ref="2187747917"/>
    <nd ref="2187747916"/>
    <nd ref="2187747929"/>
    <tag k="addr:housenumber" v="13"/>
    <tag k="building" v="hut"/>
  </way>
  ...
</osm>
```

# **T<sub>E</sub>X + MetaPost + XML + Lua**

- read data from XML
- use Lua to join the puzzles together
- use MetaPost to draw the image
- typeset in ConT<sub>E</sub>Xt

```

-- read the map and image bounds (minimum/maximum latitude and longitude)
local root = xml.load("bachotex.osm")

local b = xml.first(root, "/osm/bounds")
local minlat = b.at.minlat
local minlon = b.at.minlon
local maxlat = b.at.maxlat
local maxlon = b.at.maxlon
local midlat = 0.5 * (minlat + maxlat)

-- store coordinates
local coordinates = { }

for c in xml.collected(root, "/osm/node") do
    local a = c.at
    coordinates[a.id] = a
end

-- convert coordinates to (metapost) pairs
local deg_to_rad = math.pi / 180.0

local function f_pair(lon, lat)
    return string.formatters("%.2fcm,%.2fcm)",
        (lon - minlon) * scale * math.cos(midlat * deg_to_rad), (lat - minlat) * scale)
end

```

```
-- functions to print metapost code
local f_pattern = string.formatters["/osm/(way|relation)[@visible='true']/tag[@k='%s']"]
local f_draw     = string.formatters["draw %--t withcolor %s withpen pencircle scaled 1;"]
local f_fill     = string.formatters["fill %--t -- cycle withcolor %s withpen pencircle scaled
1;"]
local f_draw_p   = string.formatters["path p ; p := %--t ; draw p withcolor %s withpen pencircle
scaled 1;"]
local f_fill_p   = string.formatters["path p ; p := %--t -- cycle ; fill p withcolor %s withpen
pencircle scaled 1;"]
local f_bounds  = string.formatters["setbounds currentpicture to %--t -- cycle ; addbackground
withcolor %s ;"]
local f_way      = string.formatters["/osm/way[@id='%s']"]
local f_texttext = string.formatters['draw (texttext("\bf %s") scaled 0.35) shifted center p
withcolor white;']
```

```

local function drawshapes(what)
  local function filterpath(r,pattern,name,kind)
    local p = { }
    for c in xml.collected(r,pattern) do
      local coordinate = coordinates[c.at.ref]
      if coordinate then
        p[#p+1] = f_pair(coordinate.lon, coordinate.lat)
      end
    end
    local color = colors[kind] or "black"
    if #p == 0 then -- error
    elseif name then
      if rendering[what] then
        context(f_fill_p(p,color))
      else
        context(f_draw_p(p,color))
      end
      context(f_texttext(name))
    else
      if rendering[what] then
        context(f_fill(p,color))
      else
        context(f_draw(p,color))
      end
    end
  end
end
end

```

```

-- we're in tex so filters print to tex which is why we need the xml://
for c in xml.collected(root, f_pattern(what)) do
  local parent = xml.parent(c)
  local tag    = parent.tg
  local name   = xml.filter(parent, "xml://tag[@k='addr:housenumber']/attribute('v')")
  local kind   = xml.filter(parent, "xml://tag[@k='amenity']/attribute('v')") or c.at.v
  if tag == "way" then
    filterpath(parent, "/nd", name, kind)
  elseif tag == "relation" then
    for m in xml.collected(parent, "/member[@type='way']") do
      local f = xml.first(root, f_way(m.at.ref))
      if f then
        filterpath(f, "/nd", name, kind)
      end
    end
  end
end
end
end
end
...

```

```

-- draw boundary
local function drawboundary()
  local p = {
    f_pair(minlon,minlat),
    f_pair(maxlon,minlat),
    f_pair(maxlon,maxlat),
    f_pair(minlon,maxlat),
  }
  context(f_bounds(p,colors.background))
end

-- finally draw the map
context.startTEXpage()
context.startMPcode("doublefun")

for i=1,#shown do
  drawshapes(shown[i])
end

draw_grid()
drawboundary()

context.stopMPcode()
context.stopTEXpage()

```

