

P1-1: Install and setup



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1.1 *Important source of information*

- **Pragma site:**

<http://www.pragma-ade.com/show-man-1.htm>

- **ConT_EXt wiki:**

http://wiki.contextgarden.net/Main_Page

- **T_EXshow:**

<http://texshow.contextgarden.net/>



– **Module-documentation:**

<http://groups.foundry.supelec.fr/modules/>



1.2 *Installation*

- **Installation of Context Minimals on different platforms**

- Windows
- Mac
- Linux/FreeBSD

- **Linux/Mac/FreeBSD:**

```
mkdir context
```

```
cd context
```

```
rsync -ptv rsync://contextgarden.net/minimals/setup/first-setup.sh
```



```
./first-setup.sh
```

The script `first-setup` will organize everything for you concerning the installation!

So it will run:

- **MKII & pdf \TeX or X \TeX**

- `mktexlsr`

- `texexec -make -all`: the format files for Con \TeX t, MetaFun, mptopdf

- **MKIV & lua \TeX**

- `context -generate`

- `texexec -lua -make -all`: the format files for Con \TeX t, MetaFun, mptopdf

- **Windows**

There are two options to install the Con \TeX t Minimals on a Windows machine:



- **Fetch the installer from Context-wiki**

In this case you should not have MikTeX or TeXlive installed. Both installations will interfere with ConTeXt Minimals installation!

- **Use commandline tools**

- `md ... context`
- `cd ... context`
- Download `context-setup-mswin.zip`
- unzip it
- Run `first-setup.bat`

- **Installation of TeXlive**

TeXlive 2008 will come with a new installer for all platforms.

Run this installer in such a way, that you just get “everything”. Disadvantage: you get all which is needed for L^AT_EX too.



1.3 *Setting up the environment variables*

Before being able to use ConT_EXt you need to run `setuptex` to initialize the environment.

It is a good idea to simplify this procedure:

- **Linux/Mac/FreeBSD:**

Edit the `~/.profile` and add the following line (adapted to your installation):

```
~/context/tex/setuptex ~/context/tex
```

This guarantees, that the environment variables needed by T_EX will be setup whenever you open a Terminal.



– Windows

Create a file `startcontext.bat` (use any appropriate name) somewhere in PATH and put this line into it (adapt the line to your installation)

```
C:\Programs\context\tex\setuptex.bat C:\Programs\context\tex
```

Then, you can type `startcontext` into CMD whenever you want to use ConT_EXt Minimals instead of MikT_EX or T_EXlive.



1.4 *Testing the new installation*

Make file `hello.tex`

```
\starttext  
  Hello World!  
\stoptext
```

| | | |
|--------------------------------------|---|---|
| Run <code>context hello</code> | → | By default <code>luaTeX</code> is run. |
| Run <code>texexec --lua hello</code> | → | <code>luaTeX</code> is invoked. |
| Run <code>texexec --xtx hello</code> | → | <code>X_YTeX</code> is invoked. |
| Run <code>texexec hello</code> | → | <code>pdfTeX</code> is run. |



1.5 *First Document*

To write a document use an editor.

Editors providing integration with ConT_EXt are:

- Scite for Windows and Linux
- Emacs for Linux
- Textmate for Mac
- TeXshop for Mac

- and many more!



Editors supporting ConT_EXt provide generally syntax-highlighting, compilation facilities, viewing facilities.

- Regime `\enableregime[utf]`, `\enableregime[windows]` ... This line is only needed for MKII. In MKIV/luaT_EX utf-8 is enabled by default.
- Language `\mainlanguage[en]`, `\mainlanguage[de]` ... This line makes sure that the language specific issues are used: hyphenation, quotes etc.
- `\starttext ... \stoptext`



1.6 *Compiling first document*

- **MKII (pdf \TeX):**

```
texexec myfirstdocument
```

- **MKII (X \TeX):**

```
texexec --xtx myfirstdocument
```

- **MKIV (lua \TeX):**

```
context myfirstdocument or texexec --lua myfirstdocument
```



1.7 *Viewing first document*

- Acrobat Reader
- Preview on the Mac
- xpdf/evince on Linux
- ...



1.8 *Default values*

- Paper is A₄ portrait
- Margins 30 mm
- Backspace 25 mm
- Topspace 25 mm
- Header 20 mm
- Footer 20 mm
- ...

If you want to know the actual values issue `\showlayout` in your document.



1.9 *Where does Context look for files?*

- Current folder
- Folders above the currentfolder
- Figure path can be setup like:

```
\setupexternalfigures[directory=~ /Documents/TEXdata/Context-Bohinj]
```



1.10 *Basic concepts*

- **Load a file**

```
\input filename
```

Examples: `knuth.tex`, `ward.tex`...

Have a look at `.../tex/texmf-context/tex/context/sample`

- **Buffers**

```
\startbuffer[Allkind]
```

```
\midaligned{\color[blue]{Here comes all kind of information}}
```

```
\stopbuffer
```



Call the created buffer with `\getbuffer[Allkind]`

Here comes all kind of information

– Framed text

Within ConTEXt an important environment is `\framed` and `\framedtext`. It is a good idea to get familiar with the possibilities hereof, because ConTEXt relies heavily on this mechanism.

```
\framed [...,1... ] {2...}
```

OPTIONAL

1 *inherits from* `\setupframed`

2 TEXT



```
\startFRAMEDTEXT [...] [...] ... \stopFRAMEDTEXT
                OPTIONAL  OPTIONAL
```

1 left right middle none

2 *inherits from* \setupframedtexts

```
\framed[width=.5\textwidth,offset=15pt,frame=on]{Welcome to Bohinj!}
```

Welcome to Bohinj!

- **Files are simply textfiles with the extension tex.**



P2-1: Document design/ workflow



2.1 *Design on Paper*

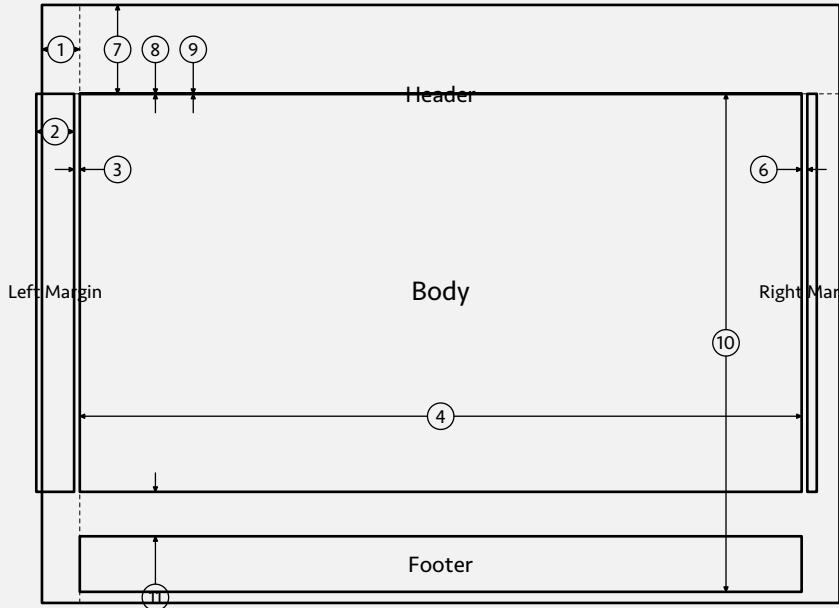
- Visualize what you want (this is the hardest part)

For example, the following is IEEE conference specification

- Paper Size: 8.5 inches by 11.0 inches (21.59cm by 27.94cm)
- Top Margin: 0.75 inch (1.905 cm)
- Bottom Margin: 1.0 inch (2.54 cm)
- Left Margin: 0.75 inch (1.905 cm)
- Right Margin: 0.75 inch (1.905 cm)
- Columns: Two (2) columns, each 3.33 inches (8.46 cm) wide
- Column Gutter: 0.34 inches (0.84 cm) column gutter



The layout of this document is:



- 1 backspace 28.5 pt
 - 2 leftmargin 28.5 pt
 - 3 leftmargindistance 4.3 pt
 - 4 width 543.1 pt
 - 5 rightmargin 7.1 pt
 - 6 rightmargindistance 4.3 pt
 - 7 topspace 66.9 pt
 - 8 header 0.0 pt
 - 9 headerdistance 0.0 pt
 - 10 height 374.7 pt
 - 11 footerdistance 33.4 pt
 - 12 footer 41.8 pt
- paperwidth 600.0 pt
paperheight 450.0 pt



`\setuplayout [...,*.,...]`

| | | | | | |
|----------------|----------------------------------|----------------|---|-------------------|---|
| <code>*</code> | <code>width</code> | <code>=</code> | <code>DIMENSION</code> | <code>fit</code> | <code>middle</code> |
| | <code>height</code> | <code>=</code> | <code>DIMENSION</code> | <code>fit</code> | <code>middle</code> |
| | <code>backspace</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>topspace</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>margin</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>leftmargin</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>rightmargin</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>header</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>footer</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>top</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>bottom</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>leftedge</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>rightedge</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>headerdistance</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>footerdistance</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>topdistance</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>bottomdistance</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>leftmargindistance</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>rightmargindistance</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>leftedgedistance</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>rightedgedistance</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>horoffset</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>veroffset</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>style</code> | <code>=</code> | <code>normal</code> | <code>bold</code> | <code>slanted</code> <code>boldslanted</code> <code>type</code> <code>cap</code> <code>small...</code> <code>COMMAND</code> |
| | <code>color</code> | <code>=</code> | <code>IDENTIFIER</code> | | |
| | <code>marking</code> | <code>=</code> | <code>on</code> <code>off</code> <code>color</code> <code>screen</code> <code>TEXT</code> | | |
| | <code>location</code> | <code>=</code> | <code>left</code> <code>middle</code> <code>right</code> <code>bottom</code> <code>top</code> <code>singlesided</code> <code>doublesided</code> | | |
| | <code>scale</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>nx</code> | <code>=</code> | <code>NUMBER</code> | | |
| | <code>ny</code> | <code>=</code> | <code>NUMBER</code> | | |
| | <code>dx</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>dy</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>lines</code> | <code>=</code> | <code>NUMBER</code> | | |
| | <code>columns</code> | <code>=</code> | <code>NUMBER</code> | | |
| | <code>columnndistance</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>grid</code> | <code>=</code> | <code>yes</code> <code>no</code> | | |
| | <code>bottomspace</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>cutspace</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>textdistance</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>textwidth</code> | <code>=</code> | <code>NUMBER</code> | | |
| | <code>textmargin</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>clipoffset</code> | <code>=</code> | <code>DIMENSION</code> | | |
| | <code>page</code> | <code>=</code> | <code>IDENTIFIER</code> | | |
| | <code>paper</code> | <code>=</code> | <code>IDENTIFIER</code> | | |

Back to IEEE layout

```
\setuplayout[  
    width=middle,  
    height=middle,  
    location=middle,  
    topspace=.75in,  
    bottomspace=0.75in,  
    bottomdistance=.25in,  
    bottom=.25in,  
    backspace=0.75in,  
    cutspace=0.75in,  
    leftmargin=0in,  
    rightmargin=0in,  
    leftmargindistance=0in,  
    rightmargindistance=0in,  
    header=0in,  
    footer=0in,
```




```
    headerdistace=0in,  
    footerdistance=.15in,  
]
```



2.2 *Visualizing layout*

- `\showlayout` command
- `\ShowLayout` command from Patrick Gundlach's layout module



2.3 *Setting the paper size*

```
\definepapersize [.1.] [..,2.,..]
```

```
1 IDENTIFIER  
2 width = DIMENSION  
   height = DIMENSION  
   offset = DIMENSION  
   scale = NUMBER
```



`\setuppapersize [...1,...] [...2,...]`
OPTIONAL

1 A3 A4 A5 A6 letter ... CD IDENTIFIER landscape mirrored rotated 90
180 270

2 negative *inherits from* \setuppapersize



2.4 *Makeup*

A makeup is a separate page, like a title page or colophon. There is one standard makeup page, but you can define more if needed.

```
\startstandardmakeup  
  My Fancy Title  
\stopstandardmakeup
```

The associated commands are:



```
\definemakeup [...1.] [...2.,...]
```

1 IDENTIFIER

2 *inherits from* \setupmakeup



`\setupmakeup [.1.] [...,2.,...]`

1 IDENTIFIER

2 width = DIMENSION

height = DIMENSION

voffset = DIMENSION

hoffset = DIMENSION

page = left yes right

commands = COMMAND

doublesided = yes no empty

headerstate = normal stop start empty none nomarking

footerstate = normal stop start empty none nomarking

textstate = normal stop start empty none nomarking

topstate = stop start

bottomstate = stop start

pagestate = stop start

color = IDENTIFIER



- Standard is vertically centered. ($\text{top}=\backslashvss$, $\text{bottom}=\backslashvss$)



2.5 Framed

```
\defineframed [.1.] [...,2,...]  
                        OPTIONAL
```

- 1 IDENTIFIER
- 2 *inherits from* \setupframedtexts

```
\defineframedtext [.1.] [...,2,...]  
                        OPTIONAL
```

- 1 IDENTIFIER
- 2 *inherits from* \setupframedtexts



`\setupframed` [1.] [2.,...]
OPTIONAL

- 1 IDENTIFIER

- 2 height = fit broad DIMENSION
- width = fit broad fixed local DIMENSION
- autowidth = yes no force
- offset = none overlay default DIMENSION
- location = depth hanging high lohi low top middle bottom keep
- option = none empty
- strut = yes no global local
- align = inner outer left right flushleft flushright middle center
normal no yes

- bottom = COMMAND
- top = COMMAND
- frame = on off none overlay
- topframe = on off
- bottomframe = on off
- leftframe = on off
- rightframe = on off
- frameoffset = DIMENSION
- framedepth = DIMENSION
- framecorner = round rectangular
- frameradius = DIMENSION
- framecolor = IDENTIFIER
- background = screen color none foreground IDENTIFIER
- backgroundscreen = NUMBER
- backgroundcolor = IDENTIFIER
- backgroundoffset = frame DIMENSION
- backgrounddepth = DIMENSION
- backgroundcorner = round rectangular
- backgroundradius = DIMENSION
- depth = DIMENSION
- corner = round rectangular
- radius = DIMENSION
- empty = yes no
- foregroundcolor = IDENTIFIER
- foregroundstyle = normal bold slanted boldslanted type cap small... COMMAND
- rulethickness = DIMENSION

`\setupframedtexts` [1.] [2.,.,.]
OPTIONAL

1 IDENTIFIER

2 `bodyfont` = 5pt ... 12pt small big
`style` = normal bold slanted boldslanted type cap small... COMMAND
`left` = COMMAND
`right` = COMMAND
`before` = COMMAND
`after` = COMMAND
`inner` = COMMAND
`linecorrection` = on off
`depthcorrection` = on off
`margin` = standard yes no
`location` = left right middle none
`indenting` = never none not no yes always first next small medium big
normal odd even DIMENSION

inherits from `\setupframed`

- Frame does not break across pages.
- Use textbackgrounds instead: (see the details manual)



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3.1 Colors

– Introduction

The support of colors has evolved during time. In this part of the tutorial we look at the color support as it is used in MKII. MKIV supports this still. However MKIV has its own color-mechanism (the key is attributes).

– Supported color-schemes

- RGB
- CMYK
- Grayscale
- Transparent colors



- **Basic colors like red, blue,yellow, green are predefined**

- **Defining a custom color**

- RGB:

```
\definecolor [mygreen] [r=.1,b=.0,g=.7]
```

- CMYK:

```
\definecolor [myblue] [c=.9,m=.5,y=0,k=.5]
```



- Grayscale:

```
\definecolor [mygray] [s=.625]
```

- **Transparent: all 12 in PDF described methods are supported**

```
\definecolor [tred] [r=1,t=.5,a=1]
```

```
\definecolor [tblue] [c=1,k=.2,t=.5,a=1]
```

```
\definecolor [tc] [s=.8,t=.3,a=11]
```

- **Starting use of colors:** `\setupcolors[state=start]`



– Examples

```
{\color[mygreen]{Green text in RGB color scheme\ }{\quotation{\mygreen  
Still green}}}
```

```
{\color[myblue]{Blue text in CMYK color scheme\ }{\quotation{\myblue  
Still blue}}}
```

```
{\color[mygray]{Gray text in gray-scale\ }{\quotation{\mygray Still  
gray}}}
```

```
{\color[tred]{Transparant green text\ }{\quotation{\tred Still  
transparant green}}}
```

```
{\color[tblue]{Transparant blue text\ }{\quotation{\tblue Still  
transparant red}}}
```

```
{\color[tc]{Transparant gray text\ }{\quotation{\tc Still  
transparant gray}}}
```



Green text in RGB color scheme “Still green”

Blue text in CMYK color scheme “Still blue”

Gray text in gray-scale “Still gray”

Transparent green text “Still transparent green”

Transparent blue text “Still transparent red”

Transparent gray text “Still transparent gray”

– **Further reading**

MetaFun manual. Hans Hagen, Ton Otten. 2002. (metafun-p.pdf)

RGB-CMYK-HSB. Hans Hagen. 2000. (rgb-cmyk.pdf)

ConT_EXt MKII – MKIV. Hans Hagen. 2008. (mk.pdf)



3.2 Fonts

- **Systemfonts**

- **OTF**

- Latin-modern: this is the default font and the fallback font.
- Tex-Gyre: Termes, Pagella, Bonum, Schola, Adventor, Heros, Cursor, Chorus
TeX-Gyre is font-project: the aim is to develop OTF-fonts from the already available free fonts. The project will also cover math for those fonts.



| | | |
|------------------------|-------------------------------|-----------------------|
| Original | Free T _E X variant | T _E X-Gyre |
| Times Roman | Nimbus Roman No. 9 L | Termes |
| Palatino | URW Palatino L | Pagella |
| Bookman | URW Bookman L | Bonum |
| Schoolbook | URW Century Schoolbook | Schola |
| ITC Avant Garde Gothic | URW Gothic | Adventor |
| Helvetica | Nimbus Sans | Heros |
| Courier | Nimbus Mono L | Cursor |
| ITC Zapf Chancery | URW Chancery L | Chorus |

- Antykwa Torunska
- Iwona
- Kurier

– **Type1**

- Latin modern: this is the default font and the fallback font.
- URW-times, URW-Palatino, URW-Helvetica see above.
- Antykwa Torunska



- Iwona
- Kurier
- txfonts, pxfonts (Math)
- Utopia (Adobe), Fourier (Math) currently not in minimals
- Antykwa Poltawskiego currently not in minimals
- **Using system fonts**
 - **Type 1**

```
\usetypescript [times] [texnansi]
```

```
\setupbodyfont [times,rm,12pt]
```

- **OTF**




```
\usetypscript [times]  
\switchtobodyfont [times,rm,16pt]
```

Here a text typeset in

/Applications/luatex/texmf/fonts/opentype/public/tex-gyre/texgyretermes-regul
at 16.0pt.

– **OTF features**

OTF fonts come with features e.g. ligatures depending on the language,
different styles of figures like lining figures, table figures, oldstyle figures,
alternative glyph-forms, stylistic sets . . .

Hello World! ABC ABCE 123 1 2 3 4 5 6 7 8 9



| | |
|-----------|-----------|
| 0123.4567 | o123.4567 |
| 0846.9321 | o846.9321 |
| 2009.3456 | 2009.3456 |

- **Using private fonts**

- **Type 1 fonts (MKII and MKIV)**

- Install fonts with $\text{T}_{\text{E}}\text{X}$ font
- map-file
- tfm and vf files
- build typescripts

- **Using a private type 1 font in a document**

- Load mapfile: `\loadmapfile[type-canadatypendulum]`
- Use typescriptfile: `\usetypescriptfile[type-canadatypendulum]`



- Use typescript: `\usetypescript [CT-Pendulum] [texnansi]`
- Setup bodyfont: `\setupbodyfont [Pendulum, 24pt]`

Welcome luatex, happy texing!

- **OTF for MKIV and X_YT_EX only**

Copy the new font to the appropriate location.

- **Setup the font for use in ConT_EXt**

- Build typescripts for the new font: `type-seravek.tex`
- Define the typefaces to be used with this font.
- Put this typescript file into `.../tex/texmf-context/tex/context/user`
- Run `context --generate` or `luatools --generate`



- **Use the font in ConT_EXt**
 - `\usetypscriptfile[type-seravek]`
 - `\usetypscript[Seravek]`
 - `\setupbodyfont[Seravek,12pt]`

Welcome luaT_EX, happy T_EXing!

- **Features**

Which font-features does my font have?

You can run:

```
mtxrun --script font --info --list "seravek*.*"
```



MtxRun | fontname: seravek
MtxRun | fullname: Seravek
MtxRun | filename: Seravek-Regular.otf
MtxRun |
MtxRun | feature: c2sc, script: latn, language: dflt
MtxRun | feature: case, script: latn, language: dflt
MtxRun | feature: dnom, script: latn, language: dflt
MtxRun | feature: frac, script: latn, language: dflt
MtxRun | feature: kern, script: latn, language: dflt
MtxRun | feature: liga, script: latn, language: dflt
MtxRun | feature: lnum, script: latn, language: dflt
MtxRun | feature: locl, script: latn, language: mol rom
MtxRun | feature: numr, script: latn, language: dflt
MtxRun | feature: onum, script: latn, language: dflt
MtxRun | feature: ordn, script: latn, language: dflt
MtxRun | feature: ornm, script: latn, language: dflt
MtxRun | feature: pnum, script: latn, language: dflt
MtxRun | feature: salt, script: latn, language: dflt
MtxRun | feature: sinf, script: latn, language: dflt
MtxRun | feature: smcp, script: latn, language: dflt
MtxRun | feature: ss01, script: latn, language: dflt
MtxRun | feature: ss02, script: latn, language: dflt
MtxRun | feature: subs, script: latn, language: dflt
MtxRun | feature: sups, script: latn, language: dflt
MtxRun | feature: tnum, script: latn, language: dflt
MtxRun |

Seravek has several features: e.g. lining figures (default), table figures, oldstyle figures and oldstyle-table figures:

In order to use these features define fontfeatures e.g.:

```
\definefontfeature[latin-tnum] [default] [script=latn,tnum=yes]
\definefontfeature[latin-o-tnum] [default] [script=latn,tnum=yes,onum=yes]
\definefontfeature[latin-lnum] [default] [script=latn,lnum=yes]
\definefontfeature[latin-oldstyle] [oldstyle] [script=latn]
```

Enable the font features when you need them:

```
\starttabulate[|le|1|]
\NC {\setfontfeature{latin-lnum}1234567890} \NC Lining figures
\NC\NR
```



```
\NC {\setfontfeature{latin-oldstyle}1234567890} \NC Oldstyle lining
figures \NC\NR
\NC {\setfontfeature{latin-tnum}1234567890} \NC Table figures
\NC\NR
\NC {\setfontfeature{latin-o-tnum}1234567890} \NC Oldstyle table
figures \NC\NR
\stoptabulate
```

1234567890 : Lining figures
1234567890 : Oldstyle lining figures
1234567890 : Table figures
1234567890 : Oldstyle table figures



— **Further reading:**

Fonts in ConT_EXt. Hans Hagen. 2001. (mfonts.pdf)

MKII - MKIV ConT_EXt. Hans Hagen. 2006. (mk.pdf);

My Way: A Beginner's Adventures with TEXFONT.

Adam Lindsay. 2003.(TeXFontExamined.pdf)

My Way: Installing Expert Fonts: Minion Pro.

Idris Samawi Hamid. 2005.(expertfonts.pdf)

ConT_EXt wiki: http://wiki.contextgarden.net/Main_Page



P3-1:

Document Structure



4.1 *Document structure*

for small and medium sized documents

- **Predefined heads**
 - chapter/title
 - section/subject
 - subsection/subsubject
 - subsubsection/subsubsubject
- Heads can be configured by `\setuphead` and `\setupheads`
- New heads can be defined by `\definehead`



`\setupheads [...,.*,...]`

* sectionnumber = yes NUMBER no
alternative = normal margin middle TEXT paragraph
separator = TEXT
stopper = TEXT
align = inner outer left right flushleft flushright middle
center normal no yes
alighttitle = yes float no
tolerance = verystRICT strict tolerant verytolerant stretch
indentnext = yes no
command = `\...#1#2`
margin = DIMENSION



`\setuphead [...1,...] [...2,...]`

1 SECTION

2 style = normal bold slanted boldslanted type cap small... COMMAND
textstyle = normal bold slanted boldslanted type cap small... COMMAND
numberstyle = normal bold slanted boldslanted type cap small... COMMAND
color = IDENTIFIER
textcolor = IDENTIFIER
numbercolor = IDENTIFIER
number = yes no
ownnumber = yes no
page = left right yes
continue = yes no
header = none empty high nomarking
text = none empty high nomarking
footer = none empty high nomarking
before = COMMAND
inbetween = COMMAND
after = COMMAND
alternative = normal inmargin middle TEXT
hang = none broad fit line NUMBER
command = \...#1#2
numbercommand = \...#1
textcommand = \...#1
deepnumbercommand = \...#1
deeptextcommand = \...#1
prefix = + - TEXT
placehead = yes no empty
incrementnumber = yes no LIST FILE
resetnumber = yes no
file = IDENTIFIER
expansion = yes no command
margintext = yes no
inherits from \setupheads

```
\definehead [..1..] [..2..]
```

```
1 IDENTIFIER
```

```
2 SECTION
```

```
\setuplabeltext [..1..] [..2..]  
OPTIONAL
```

```
1 nl fr en uk de es cz ..
```

```
2 IDENTIFIER = TEXT
```



4.2 Document structure for large documents

- **Section blocks**

- `\startfrontmatter ... \stopfrontmatter`
- `\startbodymatter ... \stopbodymatter`
- `\startbackmatter ... \stopbackmatter`
- `\startappendices ... \stopappendices`

- New section blocks can be defined using `\definesectionblock`

- Section blocks can be configured using `\setupsectionblock`



`\definesectionblock` [¹...] [_{OPTIONAL}...,²...,...]

1 *inherits from* `\setupsectionblock`

2 *inherits from* `\setupsectionblock`

`\setupsectionblock` [¹...] [_{OPTIONAL}...,²...,...]

1 IDENTIFIER

2 number = yes no

page = yes right

before = COMMAND

after = COMMAND

`\definesectionblock` [`\v!frontpart`] [`\v!frontmatter`] [`\c!number=\v!no`]

`\definesectionblock` [`\v!bodypart`] [`\v!bodymatter`] [`\c!number=\v!yes`]



```
\definesectionblock [\v!appendix] [\v!appendices] [\c!number=\v!yes]
```

```
\definesectionblock [\v!backpart] [\v!backmatter] [\c!number=\v!no]
```

For example, if we want the page numbering in the frontmatter to be roman, we can say

```
\setupsectionblock[frontpart]  
[before={\setuppagenumbering[conversion=romannumerals]}]
```



4.3 Page headers and footers

- Page header and footer text can be set up using `\setupheadertexts` and `\setupfootertexts`.
- Page top and bottom (recall page layout) can be set up using `\setuptoptexts` and `\setupbottomtexts`.

```
\setupheadertexts [...]  
                  [...]  
                  [...]  
                  OPTIONAL OPTIONAL OPTIONAL
```

```
1 text margin edge
```

```
2 TEXT SECTION date MARK pagenumber
```

```
3 TEXT SECTION date MARK pagenumber
```



`\setupfootertexts [..1.] [..2.] [..3.]`
OPTIONAL OPTIONAL OPTIONAL

1 text margin edge

2 TEXT SECTION date MARK pagenumber

3 TEXT SECTION date MARK pagenumber

`\setuptoptexts [..1.] [..2.] [..3.]`
OPTIONAL OPTIONAL OPTIONAL

1 text margin edge

2 TEXT SECTION date MARK pagenumber

3 TEXT SECTION date MARK pagenumber



```
\setupbottomtexts [1...] [2...] [3...]  
                  OPTIONAL OPTIONAL OPTIONAL
```

1 text margin edge

2 TEXT SECTION date MARK pagenumber

3 TEXT SECTION date MARK pagenumber

- \setupheadertexts[...] middle of text
- \setupheadertexts[...] [...] left and right of text
- \setupheadertexts[...] [...] [...] [...] right and left of odd and even page
- Page headers and footers can be configured using \setupheader and \setupfooter



`\setupheader` [¹...] [_{OPTIONAL}...,².,...]

1 TEXT margin edge

2 state = normal stop start empty high none nomarking IDENTIFIER
strut = yes no
style = normal bold slanted boldslanted type cap small... COMMAND
leftstyle = normal bold slanted boldslanted type cap small... COMMAND
rightstyle = normal bold slanted boldslanted type cap small... COMMAND
leftwidth = DIMENSION
rightwidth = DIMENSION
before = COMMAND
after = COMMAND



```
\setupfooter [...1.] [...,2.,...]  
                OPTIONAL
```

1 *inherits from* \setupheader

2 *inherits from* \setupheader

- New header header and footer like elements can be defined using \definetext

```
\definetext [...1.] [...2.] [...3.] [...4.] [...5.]  
                OPTIONAL OPTIONAL
```

1 IDENTIFIER

2 header footer

3 TEXT

4 TEXT

5 TEXT



- This can be used, for example, to set different headers and footers on chapter's first page. For example, to hide the header and show the page number on the footer of each chapter page (like the handout mode of this document) use

```
\definetext [chapterfooter] [footer] [pagenumber]
```

```
\setuphead [chapter] [header=high, footer=chapterfooter]
```



4.4 *Itemizations*

– `\startitemize ... \stopitemize`

For example

1. This is an example of an itemized list
2. Each new list starts with a `\item`
3. The `\startitemize` takes optional arguments
4. Same arguments are taken by `\setupitemize`
5. `itemize` is a special kind of `itemgroup`



6. `itemgroups` can be defined and configured using `\defineitemgroup` and `\setupitemgroup`
7. See ConT_EXt an excursion for usage details.



\setupitemgroup [¹...] [²...] [...,³...] [...,⁴...]

OPTIONAL OPTIONAL OPTIONAL

1 IDENTIFIER

2 NUMBER each

3 standard broad serried packed unpacked nowhite before after stopper joinedup
 atmargin inmargin autointro loose repeat SECTION paragraph intext random
 reverse

4 margin = no standard DIMENSION

leftmargin = no standard DIMENSION

rightmargin = no standard DIMENSION

width = DIMENSION

distance = DIMENSION

factor = NUMBER

items = NUMBER

start = NUMBER

before = COMMAND

inbetween = COMMAND

after = COMMAND

left = TEXT

right = TEXT

beforehead = COMMAND

afterhead = COMMAND

headstyle = normal bold slanted boldslanted type cap small... COMMAND

marstyle = normal bold slanted boldslanted type cap small... COMMAND

symstyle = normal bold slanted boldslanted type cap small... COMMAND

stopper = TEXT

n = NUMBER

symbol = NUMBER

align = inner outer left right flushleft flushright middle center normal
 no yes

symalign = left right flushleft flushright middle center

indentnext = yes no

4.5 Descriptions and enumerations

- descriptions are for parts of documents that are less important than heads but need to be highlighted, for example, theorems and definitions.
- enumerations are numbered descriptions.

```
\definedescription [1.] [2.,.,.]  
                OPTIONAL
```

1 IDENTIFIER

2 *inherits from* \setupdescriptions



```
\defineenumeration [...,1...] [...2.] [...,3.,...]  
                        OPTIONAL      OPTIONAL
```

1 IDENTIFIER

2 IDENTIFIER

3 *inherits from* \setupenumerations



`\setupdescriptions [...1,...] [...,2,...]`
OPTIONAL

1 IDENTIFIER

2 style = normal bold slanted boldslanted type cap small... COMMAND
color = IDENTIFIER
width = fit broad DIMENSION
distance = DIMENSION
sample = TEXT
text = TEXT
closesymbol = TEXT
closecommand = \...#1
closesymbol = TEXT
titleleft = TEXT
titleright = TEXT
titledistance = DIMENSION
titlestyle = normal bold slanted boldslanted type cap small... COMMAND
titlecolor = IDENTIFIER
align = inner outer left right flushleft flushright middle center
normal no yes
margin = standard yes no DIMENSION
location = left right top serried inmargin inleft inright hanging
headstyle = normal bold slanted boldslanted type cap small... COMMAND
headcolor = IDENTIFIER
headcommand = COMMAND
hang = fit broad NUMBER
before = COMMAND
inbetween = COMMAND
after = COMMAND
indentnext = yes no
indenting = never none not no yes always first next small medium big
normal odd even DIMENSION
command = COMMAND

`\setupenumerations [...1,...] [...2,...]`
OPTIONAL

1 IDENTIFIER

2 *inherits from* \setupdescriptions



P3-2:

***TOC, indexing and
referencing***



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5.1 Predefined lists

- Table of contents (TOC)
- List of figures
- List of tables



5.2 TOC

`\placecombinedlist` [¹...] [OPTIONAL ...,²...,...]

- 1 IDENTIFIER
- 2 *inherits from* \setupcombinedlist

`\completeCOMBINEDLIST` [¹...] [OPTIONAL ...,²...,...]

- 1 IDENTIFIER
- 2 *inherits from* \setupcombinedlist

The contents of this part of the tutorial:



\placecontent[criterium=all,alternative=c]

| | | |
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| | | |
|-----|-------------------------------|-----|
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– **Customizing a TOC with available options**

```
\setupcombinedlist [.1.] [...,2.,...]
```

```
1 IDENTIFIER
```

```
2 level = 1 2 3 4 SECTION current  
inherits from \setuplist
```



`\setuplist [...1,...] [...2,...]`

1 IDENTIFIER

2 state = start stop
alternative = a b c ... none command
coupling = on off
criterium = SECTION local previous current all
pageboundaries = LIST
style = normal bold slanted boldslanted type cap small... COMMAND
numberstyle = normal bold slanted boldslanted type cap small... COMMAND
textstyle = normal bold slanted boldslanted type cap small... COMMAND
pagestyle = normal bold slanted boldslanted type cap small... COMMAND
color = IDENTIFIER
command = \...#1#2#3
numbercommand = \...#1
textcommand = \...#1
pagecommand = \...#1
interaction = cd:sectionnumber TEXT pagenumber all
before = COMMAND
after = COMMAND
inbetween = COMMAND
left = TEXT
right = TEXT
label = yes no
prefix = yes no none
pagenumber = yes no
headnumber = yes no
cd:sectionnumber = yes no
aligntitle = yes no
margin = DIMENSION
width = DIMENSION fit
height = DIMENSION fit broad
depth = DIMENSION fit broad
distance = DIMENSION
separator = TEXT
stopper = TEXT
symbol = none 1 2 3 ...
expansion = yes no command
maxwidth = DIMENSION
inherits from \setupframed

```
\setuplistalternative [...1.] [...,2.,...]
```

```
1 a b c
```

```
2 command = COMMAND  
width = DIMENSION  
stretch = DIMENSION  
distance = DIMENSION
```

– The part title in the TOC

Default the section “part” is not included in the TOC, nor it is numbered. Including a numbered part in the TOC can be achieved by:

```
\setuphead[part][placehead=yes,number=yes]
```



– **Different levels of the TOC, local TOC**

```
\placecontent [content] [level=all, alternative=b]
```

This will cause a TOC displaying all levels.

```
\placecontent [criterium=chapter, alternative=c]
```

This setup can be used to display a TOC per chapter i.e. a local TOC

– Further reading

ConT_EXt wiki:

http://wiki.contextgarden.net/Table_of_Contents#Author_in_ToC



5.3 Own list

```
\definelist [...1.] [...2.] [...,...,...]  
                OPTIONAL      OPTIONAL
```

- 1 IDENTIFIER
- 2 IDENTIFIER
- 3 *inherits from* \setuplist

```
\placelist [...,1...] [...,...,...]  
                OPTIONAL
```

- 1 IDENTIFIER
- 2 *inherits from* \setuplist



5.4 Listing of float-blocks

```
\completelistofFLOATS
```

```
\placelistofFLOATS
```

Defining a float results also in defining a list:



Example:

```
\definefloat [SMUfigur] [SMUfiguren]
```

```
\completelistofSMUfiguren
```

```
\setuplabeltext [de] [SMUfigur=SMU-Abb. ]
```



5.5 Indexing, registers

- **Index**

```
\index{car}
```

```
\index{car+wheel}
```

```
\index{car+lights}
```

```
\seeindex{lamp}{car, lights}
```



Example:

c

car 85

lights 85

wheel 85

l

lamp

see car, lights

– Registers

– Defining a register

```
\defineregister [.1.] [.2.]
```

1 SINGULAR NAME

2 PLURAL NAME



\setupregister [.¹.] [.².] [.,.³.,...]
OPTIONAL

1 SINGULAR NAME

2 IDENTIFIER

3 n = NUMBER
balance = yes no
align = inner outer left right flushleft flushright middle center
normal no yes
style = normal bold slanted boldslanted type cap small... COMMAND
pagestyle = normal bold slanted boldslanted type cap small... COMMAND
textstyle = normal bold slanted boldslanted type cap small... COMMAND
indicator = yes no
coupling = yes no
cd:sectionnumber = yes no
criterium = SECTION local all
distance = DIMENSION
symbol = 1 2 ... n a ... none
interaction = pagenumber TEXT
expansion = yes no command
referencing = on off
command = \...#1
location = left middle right
maxwidth = DIMENSION
unknownreference = empty none
alternative = a b A B
prefix = both first none
compress = no yes
deeptextcommand = \...#1

Example:

```
\defineregister [person] [persons]  
\setupregister [person] [indicator=yes]
```

— **Filling the register**

```
Hans Hagen \person{Hans Hagen} is the projectleader of the \LUA $\TeX$ -  
-project \par  
Taco Hoekwater \person{Taco Hoekwater} is the programmer of MPLib.
```

Hans Hagen is the projectleader of the lua \TeX -project
Taco Hoekwater is the programmer of MPLib.



$\backslash REGISTER$ [¹...] {..+²..+..}
OPTIONAL

1 TEXT

2 ENTRY

$\backslash seeREGISTER$ [¹...] {²..} {..+³..+..}
OPTIONAL

1 TEXT

2 TEXT

3 ENTRY




```
\startREGISTER [.1.]{..+..2.+..} ... \stopREGISTER
```

- 1 TEXT
- 2 ENTRY

```
\writetoregister [1...] [2...] {3..+...+..}  
OPTIONAL
```

- 1 SINGULAR NAME
- 2 TEXT
- 3 ENTRY

– Placing a register



`\completeREGISTER [...,.*.,...]`
OPTIONAL

* *inherits from* `\setupregister`

`\placeregister [.1.] [...,.2.,...]`
OPTIONAL

1 IDENTIFIER

2 *inherits from* `\setupregister`

Example:

h

Hans Hagen *86*

t

Taco Hoekwater *86*



5.6 Referencing

```
\setupreferencelist [1...] [2...,...]
```

OPTIONAL

- 1 IDENTIFIER
- 2 state = start stop
criterium = SECTION local previous all
command = COMMAND
before = COMMAND
after = COMMAND



`\setupreferencing [..,.*,..]`

| | | | | |
|----------------|-------------------------------|----------------|---|--|
| <code>*</code> | <code>state</code> | <code>=</code> | <code>start</code> | <code>stop</code> |
| | <code>cd:sectionnumber</code> | <code>=</code> | <code>yes</code> | <code>no</code> |
| | <code>prefix</code> | <code>=</code> | <code>+</code> | <code>-</code> <code>TEXT</code> |
| | <code>interaction</code> | <code>=</code> | <code>label</code> | <code>TEXT</code> <code>all</code> <code>symbol</code> |
| | <code>width</code> | <code>=</code> | <code>DIMENSION</code> | |
| | <code>left</code> | <code>=</code> | <code>COMMAND</code> | |
| | <code>right</code> | <code>=</code> | <code>COMMAND</code> | |
| | <code>convertfile</code> | <code>=</code> | <code>yes</code> <code>no</code> <code>small</code> | <code>big</code> |
| | <code>separator</code> | <code>=</code> | <code>TEXT</code> | |
| | <code>autofile</code> | <code>=</code> | <code>yes</code> <code>no</code> | <code>page</code> |
| | <code>global</code> | <code>=</code> | <code>yes</code> | <code>no</code> |



`\userreferences [...,*,...]`

* FILE

`\definereference [..1..] [...2,...]`

1 IDENTIFIER

2 REFERENCE



```
\definereferenceformat [.1.] [.,.2.,..]
```

1 IDENTIFIER

2 left = TEXT

right = TEXT

text = TEXT

label = IDENTIFIER

```
\definereferencelist [.1.] [.,.2.,..]  
                        OPTIONAL
```

1 IDENTIFIER

2 *inherits from* \setupreferencelist

– Placing a reference



```
\ref [..1.] [..2.]
```

```
1 t p r s e
```

```
2 REFERENCE
```

```
\reference [..1.] {..2.}
```

```
1 REFERENCE
```

```
2 TEXT
```

```
\reference[my reference]{{Look}{at}{this}}
```

The separate elements can be recalled by `\ref`:



| | | | |
|---|--------------------------|--------------------------------------|-------------|
| p | the typeset pagenumber | <code>\ref [p] [my reference]</code> | 94 |
| t | the text reference | <code>\ref [t] [my reference]</code> | Look |
| r | the real pagenumber | <code>\ref [r] [my reference]</code> | 103 |
| s | the subtext reference | <code>\ref [s] [my reference]</code> | at |
| e | the extra text reference | <code>\ref [e] [my reference]</code> | this |

– **Calling a reference**

– **Referencing a section number:** `\in{text}[ref]`

```
\in {...} {...} [...]
```

- 1 TEXT
- 2 TEXT
- 3 REFERENCE



We talked about table of content in [section 5.2](#).

- **Referencing a page:** `\at{prefix-text}{suffix-text}[ref]`

```
\at {.1.} {.2.} [.3.]
```

- 1 TEXT
- 2 TEXT
- 3 REFERENCE

We talked about the table of content at [page 74 and following pages](#).



– **Calling a referenced text:** `\about[ref]`

```
\about {..1.} [..2.]
```

1 TEXT

2 REFERENCE

Caution: `\about[ref]` does not accept a text as mentioned above!

We talked already about the issue “**Indexing, registers**” at **page 84**.



– **Calling a reference URL, mailaddress:** `\from[ref]`

```
\from [...]
```

* REFERENCE

```
\from[wiki]
```

http://wiki.contextgarden.net/Main_Page

In order to be able to use the `\from[ref]` command you need of course to setup the reference where this command reads from:



```
\useURL [.1.][.2.][.3.][.4.]
```

```
1 reference for \from [ref]
```

```
2 URL
```

```
3 attached file URL
```

```
4 text
```

```
\useURL[author-email]
```

```
[mailto:a.u.thor@somewhere.edu]
```

```
[ ] [a.u.thor@somewhere.edu]
```

```
\useURL[wiki] [http://wiki.contextgarden.net] [ ] [\ConTeXt\ wiki]
```

```
\useURL[willi] [mailto:willi@boede.nl] [ ] [willi@boede.nl]
```

a.u.thor@somewhere.edu

[ConTeXt wiki](http://wiki.contextgarden.net)

willi@boede.nl



P4-1:

Specialized ingredients



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6.1 Tables

– Tabulation

```
\starttabulate[|l|c|r|]
\NC 1 \NC Column is center \NC Column is right \NC \NR
\NC 10 \NC aligned \NC aligned \NC \NR
\stoptabulate
```

| | | |
|----|------------------|-----------------|
| 1 | Column is center | Column is right |
| 10 | aligned | aligned |



| Key | Meaning | Key | : Meaning |
|------|---------------------------|-----------|---|
| l | : left aligned | R | : roman |
| c | : centered | S | : <i>slanted</i> |
| r | : right aligned | T | : teletype |
| in | : set space left | m | : in line math mode |
| jn | : set space right | M | : display math mode |
| kn | : set space around | f\command | : font specification |
| w(d) | : fixed width one liner | b.. | : put before entry |
| p(d) | : fixed width paragraph | a.. | : put after entry |
| p | : maximum width paragraph | h\command | : do with entry (hook) |
| B | : boldface | e | : insert an equal symbol in the next column |
| l | : <i>italic</i> | | : |

```
\starttabulate[|*{4}{cBh\type|}]
```

```
\NC          \NC normal \NC raw   \NC hook \NC \NR
```

```
\RC \bf equal \HC {\EQ}  \HC {\RQ} \HC {\HQ} \NC \NR
```

```
\RC \bf none  \HC {\NC}  \HC {\RC} \HC {\HC} \NC \NR
```

```
\stoptabulate
```



| | normal | raw | hook |
|--------------|------------------|------------------|------------------|
| equal | <code>\EQ</code> | <code>\RQ</code> | <code>\HQ</code> |
| none | <code>\NC</code> | <code>\RC</code> | <code>\HC</code> |

– **Tabulate environments**

```
\definetabulate [.1.] [.2.] [.3.]
                    OPTIONAL OPTIONAL
```

1 IDENTIFIER

2 IDENTIFIER

3 TEXT

```
\definetabulate[Three] [|1B|1I|p|]
```

```
\startThree
```

```
\NC first column
```



```
\NC second column
```

```
\NC third column
```

```
\NC \NR
```

```
\NC bold and left aligned
```

```
\NC italic and left aligned
```

```
\NC in paragraph mode, in this column we can write a long  
paragraph and \CONTEXT\ takes care of setting the  
proper width of the column.
```

```
\NC \NR
```

```
\stopThree
```

first column

bold and left aligned

second column

italic and left aligned

third column

in paragraph mode, in this column we
can write a long paragraph and ConT_EXt
takes care of setting the proper width
of the column.



The first argument contains the name of the environment, the optional second argument holds the preamble, and the optional third one can be used to change settings.



`\setuptabulate[.1.][.2.,...=...,...][.3.]`

name

unit dimension

indenting yes no

before command

after command

inner command

EQ text

rulecolor name

align left middle right normal

rulethickness dimension

distance blank grid depth dimension small medium big none

bodyfont 5pt ... 12pt small big

rule normal line

split yes no



– **TABLE environment based on M.J. Wichura's work**

| Day | Opening hours | |
|------------|----------------------|---------------|
| Monday | 14.00 – 17.30 | 18.30 – 20.30 |
| Tuesday | | |
| Wednesday | 10.00 – 12.00 | 14.00 – 17.30 |
| Thursday | 14.00 – 17.30 | 18.30 – 20.30 |
| Friday | 14.00 – 17.30 | |
| Saturday | 10.00 – 12.30 | |



```

\starttable[|l|c|c|]
\HL
\VL \bf Day      \VL \use2 \bf Opening hours \VL\SR
\HL
\VL Monday      \VL 14.00 -- 17.30 \VL 18.30 -- 20.30 \VL\AR
\VL Tuesday     \VL                \VL                \VL\AR
\VL Wednesday  \VL 10.00 -- 12.00 \VL 14.00 -- 17.30 \VL\AR
\VL Thursday   \VL 14.00 -- 17.30 \VL 18.30 -- 20.30 \VL\AR
\VL Friday     \VL 14.00 -- 17.30 \VL                \VL\AR
\VL Saturday   \VL 10.00 -- 12.30 \VL                \VL\AR
\HL
\stoptable

```



– **Further reading:**

Read the ConT_EXt an excursion manual pages 25 – 35.

ConT_EXt basics for users: Table macros. Aditya Mahajan. TUGboat 28:3, 372-374, 2007.

ConT_EXt basics for users: Table macros II. Aditya Mahajan. TUGboat 29:1, 219-222, 2008.



– **Natural tables (HTML-like tables)**

```
\bTABLE
    [split=repeat,option=stretch]% head on every page,
                                % stretch columns

% setup for all cells
\setupTABLE[r][each][style=\tfx\it, align=center]

% setup table head
\setupTABLE[r][first]
    [background=color,backgroundcolor=yellow]

% setup table footer
\setupTABLE[r][last]
```



```
[style=bold,background=color,backgroundcolor=green]
```

```
% IMPORTANT: use \bTH ... \eTH to enclose the head|next cells
```

```
\bTABLEhead
```

```
\bTR
```

```
  \bTH  head1 \eTH
```

```
  \bTH  head2 \eTH
```

```
  \bTH  head3 \eTH
```

```
\eTR
```

```
\eTABLEhead
```

```
\bTABLEnext % setup for next table head
```

```
\bTR [background=color,backgroundcolor=cyan]
```

```
  \bTH  next1 \eTH
```

```
  \bTH  next2 \eTH
```



```
\bTH next3 \eTH
\eTR
\eTABLEnext

% the table body (main part)
\bTABLEbody
%
\doifmodeelse{screen}{\dorecurse{10}}{\dorecurse{50}}
{\bTR
  \bTC body body body body body \eTC
  \bTC body body body body body \eTC
  \bTC body body body body body \eTC
\eTR}%
```

```
\eTABLEbody
```



```
% the table foot
\bTABLEfoot
\bTR
  \bTC  foot1 \eTC
  \bTC  foot2 \eTC
  \bTC  foot3 \eTC
\eTR
\eTABLEfoot
%
\eTABLE
```

| head1 | head2 | head3 |
|---------------------------------|---------------------------------|---------------------------------|
| <i>body body body body body</i> | <i>body body body body body</i> | <i>body body body body body</i> |



| next1 | next2 | next3 |
|---------------------------------|---------------------------------|---------------------------------|
| <i>body body body body body</i> | <i>body body body body body</i> | <i>body body body body body</i> |
| <i>body body body body body</i> | <i>body body body body body</i> | <i>body body body body body</i> |
| <i>body body body body body</i> | <i>body body body body body</i> | <i>body body body body body</i> |
| <i>body body body body body</i> | <i>body body body body body</i> | <i>body body body body body</i> |
| <i>body body body body body</i> | <i>body body body body body</i> | <i>body body body body body</i> |
| <i>body body body body body</i> | <i>body body body body body</i> | <i>body body body body body</i> |
| <i>body body body body body</i> | <i>body body body body body</i> | <i>body body body body body</i> |
| <i>body body body body body</i> | <i>body body body body body</i> | <i>body body body body body</i> |
| <i>body body body body body</i> | <i>body body body body body</i> | <i>body body body body body</i> |
| <i>body body body body body</i> | <i>body body body body body</i> | <i>body body body body body</i> |
| foot1 | foot2 | foot3 |

More examples and possibilities for natural tables in enattab.pdf



– Placing a table with a caption

```
\placetable[middle,force] []{A colorful table}
{\setupTABLE[row] [odd]
    [background=color,backgroundcolor=red,frame=off]
\setupTABLE[row] [even]
    [background=color,backgroundcolor=gray,frame=off]
\bTABLE
\bTR \bTD first \eTD \bTD alpha \eTD \bTD one \eTD \eTR
\bTR \bTD second \eTD \bTD beta \eTD \bTD two \eTD \eTR
\bTR \bTD third \eTD \bTD gamma \eTD \bTD three \eTD \eTR
\eTABLE}
```



| | | |
|--------|-------|-------|
| first | alpha | one |
| second | beta | two |
| third | gamma | three |

Table 6.1 A colorful table

– **Further reading:**

Tabulating in ConT_EXt. Hans Hagen. MAPS nr. 22.153, 1999.

(<http://www.ntg.nl/maps/22/index.html>)

<http://wiki.contextgarden.net/TABLE>

Natural tables in ConT_EXt. Hans Hagen. 2001. (enattab.pdf)

<http://wiki.contextgarden.net/table>

ConT_EXt an excursion. Ton Otten, Hans Hagen. 1999 (mp-cb-en.pdf)



6.2 *Figures*

- **The floats concept**

Elements like figures, tables, formulae are treated as blocks. They are placed on a page if enough space is available. Otherwise they are postponed to the next page.

- **Setting up floats**



`\setupfloats [...,.*.,...]`

* location = left right middle
width = fit DIMENSION
before = COMMAND
after = COMMAND
margin = DIMENSION
spacebefore = small medium big none
spaceafter = small medium big none
sidespacebefore = small medium big none
sidespaceafter = small medium big none
indentnext = yes no
ntop = NUMBER
nbottom = NUMBER
nlines = NUMBER
default = IDENTIFIER
tolerance = 0 1 2
leftmargindistance = DIMENSION
rightmargindistance = DIMENSION
sidealign = normal line
numbering = yes nocheck
inherits from \setupframed

– Defining a float

```
\definefloat [..1..] [..2..]
```

1 SINGULAR NAME

2 PLURAL NAME



`\setupfloat [.1.] [...,.2.],...]`

1 IDENTIFIER

2 height = DIMENSION
width = DIMENSION
maxheight = DIMENSION
maxwidth = DIMENSION
minwidth = DIMENSION
default = IDENTIFIER
pageboundaries = LIST
leftmargindistance = DIMENSION
rightmargindistance = DIMENSION
location = left middle right
inherits from \setupframed



– **Figure types handled by ConT_EXt**

- jpg
- png
- single pdf, pages from a pdf-file
- METAPOST (mps)

– Placing a single figure

```
\externalfigure [..1..] [..,..2..,..]  
                    OPTIONAL
```

1 FILE

2 *inherits from* \setupexternalfigures



`\setupexternalfigures [.*.]`

* `scale` = NUMBER
`yscale` = NUMBER
`yscale` = NUMBER
`factor` = max fit broad
`wfactor` = NUMBER max broad fit
`hfactor` = NUMBER max broad fit
`width` = DIMENSION
`height` = DIMENSION
`frame` = on off
`preset` = yes no
`display` = FILE
`preview` = yes no
`repeat` = yes no
`object` = yes no
`type` = eps mps pdf tif png jpg mov cd:tex
`method` = eps mps pdf tif png jpg mov cd:tex
`option` = frame empty test
`frames` = on off
`ymax` = NUMBER
`xmax` = NUMBER
`directory` = TEXT
`location` = local global default none
`maxwidth` = DIMENSION
`maxheight` = DIMENSION
`conversion` = TEXT
`prefix` = TEXT

Example:

```
\placefigure[middle,here] [fig:cow]  
  {The dutch cow}  
  {\externalfigure[cow] [width=6cm]}
```

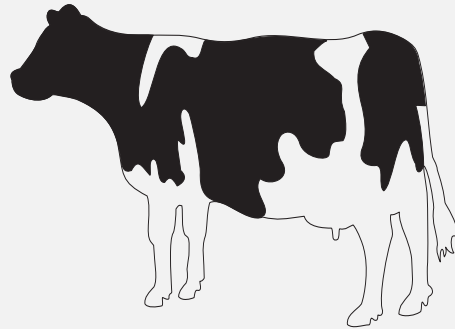


Figure 6.1 The dutch cow



– **Placing multiple figures in combinations**

```
\startcombination [.*.] ... \stopcombination
```

N*M

N number of floats per row

M number of rows



`\setupcombinations [.,.*.,..]`

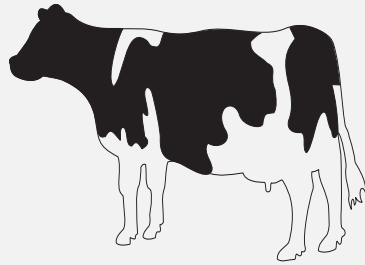
* before = COMMAND
inbetween = COMMAND
after = COMMAND
distance = DIMENSION
height = DIMENSION fit
width = DIMENSION fit
location = top middle bottom left right
align = inner outer left right flushleft flushright middle
center normal no yes
style = normal bold slanted boldslanted type cap small...
COMMAND
color = IDENTIFIER



Example:

```
\placefigure[middle,force][fig:combination]
  {The sample figures}
  {\startcombination[2*2]
    {\externalfigure[cow][width=.25\makeupwidth]}{cow.pdf}
    {\externalfigure[hacker][width=.25\makeupwidth]}{hacker.jpg}
    {\externalfigure[mill][width=.25\makeupwidth]}{mill.png}
    {\framedtext
      [width=.25\makeupwidth]
      {A framed text
      \blank[2*line]
      \midaligned{\color[blue]\CONTEXT}}}{free framed
text}
  \stopcombination}
```





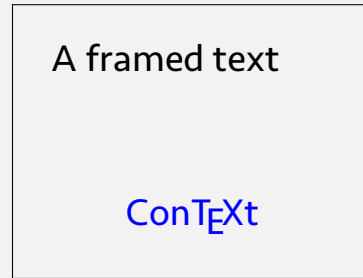
cow.pdf



hacker.jpg



mill.png



free framed text

Figure 6.2 The sample figures



– **Placing text next to a float**

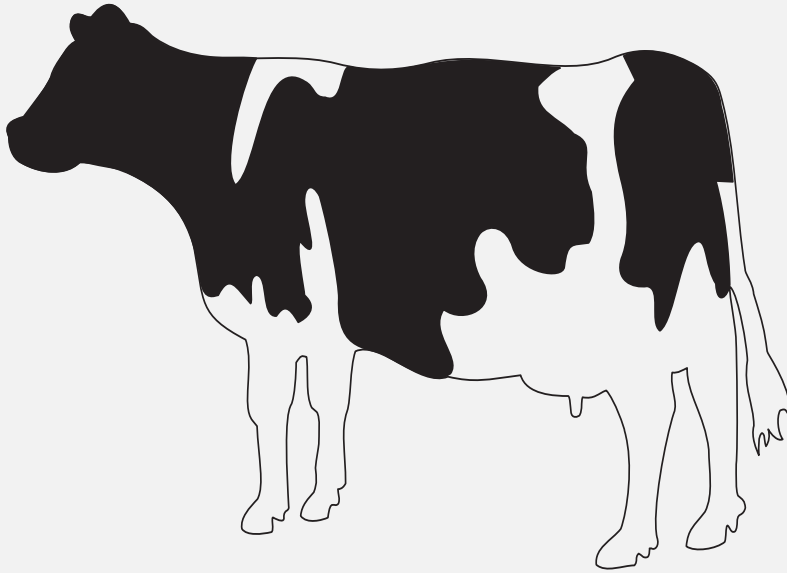
```
\startFLOATtext [.1.][.2.]{.3.} {.4.} ... \stopFLOATtext
```

- 1 left right high middle low offset tall
- 2 REFERENCE
- 3 TEXT
- 4 TEXT

Example:



```
\startfiguretext
  [left]
  [fig:Cow2]
  {I am the Holstein-Frisian cow of \Context}
  {\externalfigure[cow][height=0.4\textwidth]}
  {\startlines
  {\bf Las peñas y las vaquitas}
  \blank[small]
  Las peñas y las vaquitas
  Se van por la misma senda.
  Las peñas son de nosotros,
  Las vaquitas son ajenas.
  \hfill Eugenio Coserius
  \blank
  Die Sorgen und die Kühe
  Auf demselben Pfad wandern.
  Die Sorgen sind die unseren,
  Die Kühe die der andern.
  \stoptlines}
\stopfiguretext
```



Las peñas y las vaquitas

Las peñas y las vaquitas
Se van por la misma senda.
Las peñas son de nosotros,
Las vaquitas son ajenas.

Eugenio Coserius

Die Sorgen und die Kühe
Auf demselben Pfad wandern.
Die Sorgen sind die unseren,
Die Kühe die der andern.

Figure 6.3 I am the Holstein-Frisian cow of
CONTEXT



– Setting up captions

```
\setupcaption [..1..] [..,2..,..]
```

1 IDENTIFIER

2 *inherits from* \setupcaptions



`\setupcaptions [...,*.,...]`

* location = top bottom none high low middle left middle right lefthanging
righthanging leftmargin rightmargin innermargin outermargin
width = fit broad max DIMENSION
minwidth = fit DIMENSION
headstyle = normal bold slanted boldslanted type cap small... COMMAND
style = normal bold slanted boldslanted type cap small... COMMAND
number = yes no none
inbetween = COMMAND
align = inner outer left right flushleft flushright middle center normal
no yes
conversion = numbers characters Characters romannumerals Romannumerals
way = bytext bycd:section
separator = TEXT
stopper = TEXT
command = COMMAND
distance = DIMENSION

– \useexternalfigure – concept

\useexternalfigure [¹...] [²...] [³...] [⁴...,..,...]
 OPTIONAL OPTIONAL OPTIONAL OPTIONAL

1 IDENTIFIER

2 FILE

3 IDENTIFIER

4 *inherits from* \setupexternalfigures



– Allocate space for a future float-block

```
\reserveFLOAT [...,1.,...] [2...] [...,3...] {4...}
```

OPTIONAL OPTIONAL OPTIONAL

```
1 height = DIMENSION  
width = DIMENSION  
frame = on off
```

```
2 TEXT
```

```
3 REFERENCE
```

```
4 TEXT
```

```
\reservefigure
```

```
[height=4cm,width=10cm,frame=on] [here] [fig:reservation]  
{An example of a reservation.}
```



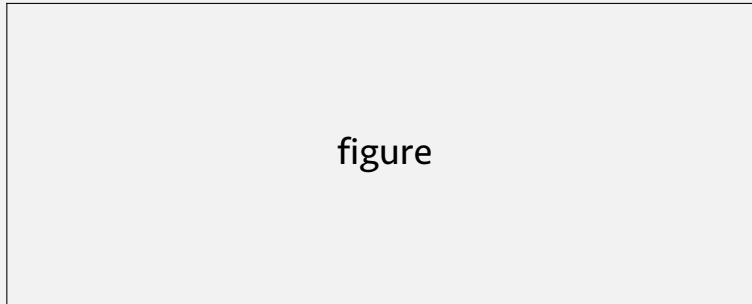


Figure 6.4 An example of a reservation.

– **Further reading:**

MetaFun manual. Hans Hagen, Ton Otten. 2002. ([metafun-p.pdf](#))

It's in the DETAILS. Hans Hagen, Ton Otten. 2003. ([details.pdf](#))



6.3 Math

- Inline, display, formulae

The formula

```
$f(x) = \max_{y} \int_0^y g(y)dy$
```

The formula

```
\startformula
```

```
f(x) = \max_{y} \int_0^y g(y)dy
```

```
\stopformula
```

typeset: $f(x) = \max_y \int_0^y g(y)dy$

typeset:

$$f(x) = \max_y \int_0^y g(y)dy$$

Notice the difference between the inline mode ($\$. . \$$) and display mode

(`\startformula . . . \stopformula`)



```
\placeformula [...1,...] {...2} $$...$$  
                OPTIONAL  OPTIONAL
```

- 1 REFERENCE
- 2 TEXT
- 3 UNKNOWN MESSAGE

```
\placeformula[formula:aformula]
```

```
\startformula
```

```
\int_0^1 x^2 dx
```

```
\stopformula
```

$$\int_0^1 x^2 dx \tag{6.1}$$

A formula without numbering:



`\placeformula[-]% Or you can leave out \placeformula`

`\startformula`

$$y=x^3$$

`\stopformula`

$$y = x^3$$

- Setting up formulae



`\setupformulas [...,.*,...]`

* location = left right
left = TEXT
right = TEXT
align = inner outer left right flushleft flushright middle center normal
no yes
option = middle
strut = yes no
distance = DIMENSION
margin = DIMENSION standard yes no
align = flushleft flushright middle center
leftmargin = DIMENSION
rightmargin = DIMENSION
indentnext = yes no
alternative = IDENTIFIER
spacebefore = DIMENSION
after = DIMENSION
separator = TEXT
conversion = numbers characters Characters romannumerals Romannumerals TEXT

– `\startalign ... \stopalign`

```
\startformula \startalign
\NC a_1 x + b_1 y \NC = c_1 \NR
\NC a_2 x + b_2 y \NC = c_2 \NR
\stopalign \stopformula
```

We get non numbered display math:

$$a_1x + b_1y = c_1$$

$$a_2x + b_2y = c_2$$

```
\placeformula
\startformula \startalign
\NC a_1 x + b_1 y \NC = c_1 \NR[eq:1]
```




```
\NC a_2 x + b_2 y \NC = c_2 \NR[eq:2]
```

```
\stopalign \stopformula
```

As seen from (`\in[eq:1]`) and (`\in[eq:2]`), referring equations is straight forward.

$$a_1x + b_1y = c_1 \tag{6.2}$$

$$a_2x + b_2y = c_2 \tag{6.3}$$

As seen from (6.2) and (6.3), referring equations is straight forward.

Numbered formulae are preceded with `\placeformula`. One can place reference-points after each `\NR` command.

The `\startalign ... \stopalign` environment comes with many more options like:



- Multicolumn placement of a series of formulae
 - Individual numbering of specific formulae
 - Subformula placement with and without incrementing the equation numbering
- Module: SI-units

Examples:

| | |
|-------------------------------|--------------------|
| <code>2 \Square \Meter</code> | <code>2 m^2</code> |
| <code>1 \Kilo \Meter</code> | <code>1 km</code> |

- Legends and facts

```
\placeformula$$ s = v t + \frac{1}{2} a t^2 $$
```

```
\startlegend
```

```
\leg s \ \ displacement \ \ \Unit \Meter \ \
```

```
\leg v \ \ velocity \ \ \Unit \Meter \Per \Second \ \
```



```

\leg t \ time \ \Unit \Second \
\leg a \ acceleration \ \Unit \Meter \Per\Square
\Second \
\stoplegend

```

$$s = vt + \frac{1}{2}at^2 \quad (6.4)$$

```

s = displacement m
v = velocity m/s
t = time s
a = acceleration m/s^2

```

```
\startfact
```

```
\fact velocity \ v \ 10~m/s \
```

```
\fact acceleration \ a \ - 3~m/s^2 \
```



```
\fact time \\ t \\ 3~s \\
```

```
\stopfact
```

velocity $v = 10\text{m/s}$

acceleration $a = -3\text{m/s}^2$

time $t = 3\text{s}$

```
\startfact
```

```
\fact velocity \\ v \\ 10\Meter\Per\Second \\
```

```
\fact acceleration \\ a \\ - 3\Meter\Per\Square\Second \\
```

```
\fact time \\ t \\ 3\Second \\
```

```
\stopfact
```

The same facts-block with SI-units notation.



velocity $v = 10 \text{ m/s}$
acceleration $a = -3 \text{ m/s}^2$
time $t = 3 \text{ s}$

– **Further reading:**

Context an excursion. Ton Otten and Hans Hagen. 1999. (mp-cb-en.pdf)

It's in the DETAILS. Hans Hagen, Ton Otten. 2003. (details.pdf)

Eenheid in Eenheden. Hans Hagen. MAPS 21, 53-60, 1998.

Using `startalign` and friends. Aditya Mahajan. My Way. 2006.

Extensible Arrows in ConTeXt. Aditya Mahajan. My Way. 2006.

